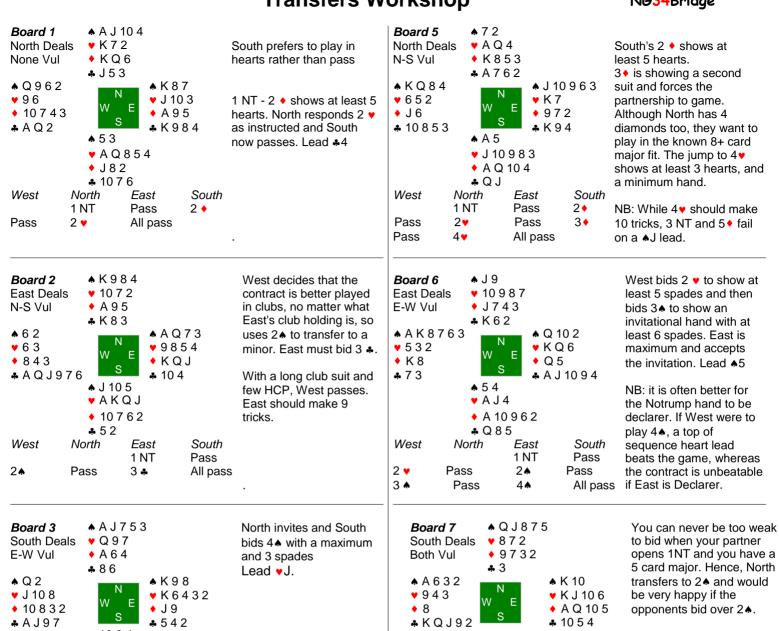
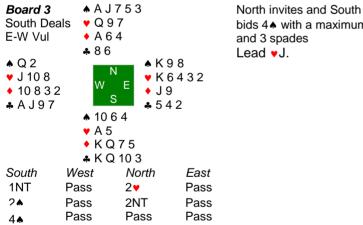
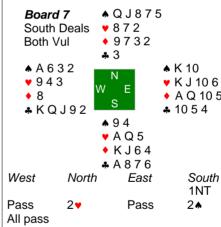
## **Transfers Workshop**

## NG34Bridge

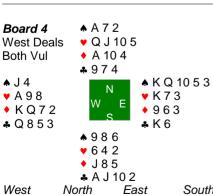






opens 1NT and you have a 5 card major. Hence, North transfers to 2♠ and would

would be down fewer tricks than would 1 NT after the lead of the ♣K.



1 NT

2 🛦

North East South Pass 2 🔻 **Pass** 2NT **Pass** All pass With 11 HCP, East has enough points to invite game. 2♥ shows at least 5 spades and 2 NT an invitational hand.

West is minimum and with no support for spades, so passes.

West should make 8 tricks, 4 in spades, 2 in hearts and one in each minor suit.

Even if 2♠ fails to make, it

Hand 8 Dealer N Vul None	↑ Q 3 ▼ J 9 6 5 2 • 10 8 7 6 ↑ 6 5		<b>♦</b> 975	North P 2 → P This shows a tr	East P P P ransfer when we	South 1NT 2♥ ak. Over a weak	West P P take out East
◆ A K 4 ◆ Q J 4 ♣ 9 8 3	W S AKJ42 VQ10 AK52 AJ102	E	♥ 873 ♦ 93 ♣ AKQ74	may be likely to bid but the transfer is not necessarily weak and may draw a Pass. If E/W get in 3NT is probably on. 1NT by N will suffer a dreadful fate when defence finds the clubs!  2 will still go down but only by 1 trick as you can ruff the third  4. If you manage to sneak to 2 where was the defence?			
Hand 9 Dealer E Vul E/W	<ul><li>♣ J7</li><li>♥ 10532</li><li>♦ A6</li><li>♣ J1054 2</li></ul>			North P P	<b>East</b> 1NT 2 <b>♠</b> 3 <b>♦</b>	South P P	West 2♥ 2NT 4♠
▲ K Q 10 4 2 ▼ A 6 ◆ Q 10 8 3 ♣ 9 8	West has 11 points and after East completes the transfer, West bids 2NT showing 11-12 points. East bids 3♦ showing 4 diamonds and West goes to 4♠. With only 13 points it is tight but the doubleton gives one fewer loser in ♣. The contract will come in as K♥ is onside. You should lose 2♣ and 1♦						3♦ showing points it is . The
Hand 10 Dealer S Vul E/W	↑ QJT4 ▼ 103 • A96 • Q973			North P P All pass	<b>East</b> 1NT 2 <b>♥</b> 4 <b>♥</b>	South P P P	West 2◆ 3NT
A 8 3 ▼ Q 7 2 ◆ K 8 4 ♣ K J 5 4	N W S • 7652 • J 8 4 • Q J 10 2 • 8 2	E	<ul><li>★ K 9</li><li>▼ A K 9 6 5</li><li>◆ 7 5 3</li><li>♣ A 10 6</li></ul>	Transfer to ♥. West's re-bid shows enough points for game. East selects 4♥ rather than 3NT with an 8 card fit. North is the danger hand as a lead through East's ♦K costs 3 tricks. The ♣ finesse taken after trumps have been drawn should be to South. Although it loses the ♦K is safe and ♣'s are established.			